

## **Practice Plan**

Team: Coaching Clinic Plan

Practice No.: 2



Date: M	lon Oct 20/14	Time:	Duration:

Version No.: 1 Prepared by: Shaun Reagan

## Objectives / Main tasks:

Skill Drill Small Area Games Examples

Drill no. : 1 \_\_\_\_ Duration : \_\_\_\_ Minutes From : \_\_\_\_ To :

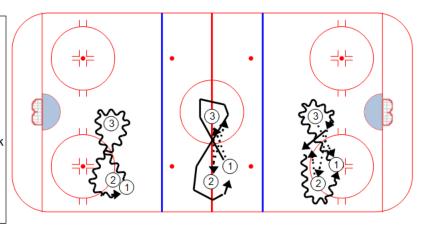
Title: Figure 8's Category #1: Skill Drill Category #2: Individual Skills

## **Description**

players work in groups of 3

1.puck protection - player 1 skates with a puck in a figure 8 around player 2 and 3 while protecting puck - complete figure 8 twice and then 2 goes.

- 2. passing figure 8 all one touch passes no puck carrying around the players.
- passing figure 8- all one touch passes but carry puck through the turns



Key points : Edging Puck Protection 1 Touch Passing Flat Passes

Drill no. : \_2
\_2

Minutes
From : \_\_\_\_\_\_

To : \_\_\_\_\_\_

Title: 2 on 2
Category #1: SMALL AREA GAMES Category #2: Battles

## **Description**

Coach starts game with puck dump.

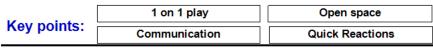
2 players enter from each line to begin 2 on 2 battle

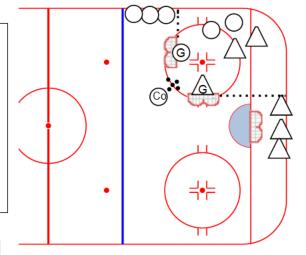
Area of the game is in the dotted space

When goalie covers puck, goal is scored or puck goes out of area then c Coach yells puck and dumps a new one in.

On whistle players clear and new puck dumped for next 2 on each team

Progression is to shoot on any net





Drill no. : 3 Duration: Minutes From: Title: 3 vs 1 PP Game Category #1 : Small Area Game Category #2 : PowerPlay Description Coach passes puck to a team to start game 3 players vs 1 - attempt to move puck with players set up in a triangle with 1 checker against them Checker must pressure the puck If they score a new puck is added. The single player is trying to check the 3 and move puck to other side to her teamates waiting to start their 3 vs 1 <u>(Co</u>) If puck is out of play, goal is scored or goalie covers coach adds a new puck On whistle players change Passing Fakes and deceptions Key points: Shooting Scoring Duration: Minutes From: To : Drill no. : 4 Category #1: Small Area Game Category #2: Transition Title: Neutral Zone Regroup **Description** To start game coach passes a puck into one of the teams of 4 players. Each team has 2 D and 2 F - D can move anywhere below below their blue line. Only 1 F from each team can pressure the D below the blue line. When their D have the puck the F's try to get into a good position to receive pass and make a play on goal One D can move to the red line for attack Game is continuous and on a turnover F's must pass to their D before making a play on the net If goal or goalie covers new puck is in On next whistle players clear and new players added When D have puck a single F from opposing team must pressure the D Transition Nzone Regroups Passing and Support Attacks Key points: Drill no. : 5 Duration: Minutes From: To : Battles Title: 2 vs 2 Steal Puck Small Area Game Category #2 : Category #1 : Description On whistle, 2 players from each team cross ice and try to score on opposite goal Once a team scores they can try to steal puck from opposite team to score a second goal On next whistle the next players go Players can steal pucks at any time after first whistle

17	Battles	Read and React		
Key points:	Communication	Stops and starts		

Drill no.	: 6 Durat	tion :	Minutes	From :		To :
Title: Hot Triar	ngle Cate	gory #1:	Small Area Gam	ne C	ategory #2 :	PP Game
	Description					
All passing and of team is the player the red line On whistle coact of a goal scored, new puck is passion next whistle processed.	players clear and new players	n each inot cross start drill covers s enter		•	X X X X X X X X X X X X X X X X X X X	**
Key points :	One touch Passing	Fakes	and Deceptions	SI	nooting	Scoring
Drill no.	: 7 Durat	tion :	Minutes	From:		То :
Title: Continu	ous 3 on 2	Category #	#1: Small Area	Game	Category #	2: Attacks
	Description				1	
middle of ice Game will alway to offense for a If goal, puck ou On second whis Progression Use of a Rover 1 on 1 with Rov	at of play or goalie covers the stle players clear and new players - offense all the time arer or 2 on 2 with Rover	ea with the n new puck ayers enter	D trying to transition			
Key points:	Transition to Attack	Pas	sing and Scoring	j —		
X's try to score On whistle play If goal is score shot in by coac Progressions:	Description  Duck to start 3 on 3  on opposing goalie  ers skate hard out of end and d, puck is put out of play, or gent.	Category a	o can go	Game	Category #	2: Progressions
	ot on any net each team below the goal lir before you can attack the ne		ss must be made to		) ) (%:	
Kov points:	Dont turn back on puck		Passing			
Key points:	Get open		Battles	] —		

Drill no. : 9 Duration: Minutes From: Battles Title: 1 vs 1 Add Players Category #1: Small Area Game Category #2 : Description Start game by coach dumping puck and 1 player from each team battling to shoot/score on opposing goalie Once a player gets shot or goal on other goalie a second player can be added, you can add up to 3 players per team On whistle players clear and 1 player enters game to start again with shot to add a player Progression: change to shot on goal and get rebound and pass to your next player in line and they pass back to add a player instead of a shot to add player they must complete and pass to next player in line and receive it back **Battles Shooting and Scoring** Key points: Rebound play Passing Drill no. : 10 Duration: Minutes From: Title: 3 x 1 on 1 Battles to 3 vs 3 Category #1 : SMALL AREA GAMES Category #2 : Progression Description Game starts on Whistle with 3 x 1 on 1 Battles on the boards in a small area. If triangle wins puck she goes to wall to protect puck. On the second whistle, each player with the puck tries to score on any net. Once one of the pucks is in the net, covered by goalie, or out of play the 2 players who were using that puck go on and help with the other 2 pucks left until all pucks are gone. Battles Head up Key points: Puck Protection **Puck Support** Drill no. : 11 Duration: Minutes From: To : Title: Wild Card Game Category #1 : Small Area Game Category #2 : Battles Description Each coach picks a team when puck is dumped in the coach from each team can select between 1-5 players to enter play (if team A selects 1 and team B selects 3 it is 3 vs 1 until shift is over) On next shift coaches select the number of players to enter once again The coach can only select each number of 1 to 5 players once and then start Players can be added by making a pass and receiving it back from a player in line - max 5 players Progression Shoot on any net Battles Read and React Key points: Odd Man Situations Passing