

# **USA • CANADA CUP TOURNAMENT RULES**

December 5-7, 2025





**TOURNAMENT FORMAT:** The USA-CANADA CUP includes 80 Teams, each with a 5-game guarantee. Each team plays 4 round robin games on Friday and Saturday and either a medal or placement game on Sunday. Games are 15-15-15 minutes with a 3 minute overtime in round robin play. There are 2 divisions: U18AA/16U and U22AA-JR/ 19U.

**DIVISIONAL BREAKDOWN AND PLAYOFF FORMAT** 

Division	Breakdown	Sunday Playoff Format
U18AA/16U	<ul> <li>40 teams are divided into 4 pools of 10 teams</li> <li>After round robin play, teams are ranked 1-10 within</li> </ul>	Gold Medal Game: 1st seed vs 2nd seed Silver Medal: Awarded to loser of Gold Medal Game Bronze Medal Game: 3rd seed vs 4th seed
U22AA-JR/19U	<ul> <li>their pool</li> <li>1st place teams in each pool are seeded 1-4 for medal games</li> </ul>	Placement Games: teams ranked equally in each pool play a crossover game

## Sunday Medal and Placement Game Scheduling Process

- A. The last round robin game finishes Saturday about 8:45 pm. Then, we need 90 minutes to create the Sunday schedule.
- B. On Saturday evening, please watch the website for updates Sunday game details should be there by 10:30 pm.
- C. Teams receiving earlier game times are those that have earliest flight arrangements, or have the farthest to travel.
- D. The Tournament Chairperson makes the final decisions on the Sunday schedule and matchups.

### **ROUND ROBIN RANKINGS**

- Points awarded:
  - o Regulation Win: 3 points, Loss: 0 points
  - Overtime Win: 2 points, Tie: 1 point, Loss: 1 point

Tiebreaker to determine ranking position after round robin games:

Rules Applied Until Tie is Broken:		Examples / Notes	
1)	Most wins (Overtime Win is a Win)	The team with the most wins in all games played is ranked highest	
2)	Average Differential	Total Goals Scored For divided by (Goals Scored For + Goals Scored Against)	
3)	Total goals against	Team with fewest goals allowed in Round Robin is ranked highest	
4)	Goal differential	Team with higher differential (goals scored for - goals scored against) is ranked highest	
5)	Flip of a coin	Team winning the coin toss is ranked highest	

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OWHA Permit #2526057



### **ALL GAMES**

- 1. Roster Rules: Hockey Canada, USA Hockey, OWHA roster rules apply
- 2. Playing Rules: Hockey Canada and OWHA playing rules apply
- 3. Early Start: Be prepared to start 15 minutes before scheduled game time, except first game of the day
- **4. Colours:** home team wears white, visiting team wears dark
- 5. Regulation Game Length: 15-15-15 minutes stop time
- 6. Mouth Guards: USA Teams must wear mouth guards and neck guards
- 7. Warm Up: 3 minutes (time permitting)
- 8. No Hybrid Icing
- **9. Ice Resurfacing** is done after every second period played on the ice surface. Teams are notified before their games of their game flood. The ice is not resurfaced prior to overtime nor shootouts.
- 10. Decisions: The Tournament Chairperson may alter any rule/regulation/decision, and all their decisions are final with no appeal.

### TIMEOUT AND OVERTIME BY TYPE OF GAME

	ROUND ROBIN	PLACEMENT	MEDAL (GOLD, SILVER, BRONZE)	
Day	Friday & Saturday	Sunday		
Timeout	None		One-30-second timeout permitted per team	
Overtime Length	3 minutes		5 minutes	
Overtime	Stop time, sudden victory period is played with 3 players plus a goalie (3 on 3)			
Overtime Penalties	5 on 3 and could play	enalty is called, the teams play 4 on 3. If a second penalty is called against the same team, the teams play n 3 and could play 5 on 5, or, 5 on 4 if penalties expire during play. If this occurs the teams play 5 on 5, or, 5 on 4 until the next whistle, then revert to 3 on 3, or, 4 on 3.		
Overtime ends with no scoring	The game ends and is	considered an overtime tie.	A shootout is required. See rules below.	
Overtime Ice	Teams do not switch ends. The ice is not resurfaced prior to overtime nor shootouts.			

#### SHOOTOUT FOR MEDAL GAMES (GOLD, SILVER, BRONZE) ON SUNDAY

- Coaches do not name shooters in advance.
- **Timekeeper:** records each shooter's player number on the game sheet.
- Process:
  - o A 3-player shootout is carried out
  - Shots are taken one at a time, from centre ice, with the visiting team going first
  - o If still tied after the 3-player shootout, then each team plays 1 shooter at a time until a winner is determined, where a team scores and the opposing team does not score
  - o No player may take a second shot until all their players (excluding the goalies) have taken a shot. (i.e. If team 'A' has 14 skaters eligible to shoot and team 'B' has 15 skaters eligible to shoot, then team 'A' may start again after their 14<sup>th</sup> shooter, and team 'B' after their 15<sup>th</sup> shooter.)
  - o A player who is in the penalty box at the end of the overtime period for any reason or has been ejected may not participate in the shootout.

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