

# **USA • CANADA CUP TOURNAMENT RULES**

December 6-8, 2024

**OWHA Permit #2425058** 



**TOURNAMENT FORMAT:** The USA-CANADA CUP includes 78 Teams, each with a 5-game guarantee. Each team plays 4 round robin games on Friday and Saturday and either a medal or placement game on Sunday. Games are 15-15-15 minutes with a 3 minute overtime in round robin play. There are 2 divisions: U18AA/16U and U22AA-JR/ 19U.

## **DIVISIONAL BREAKDOWN AND PLAYOFF FORMAT**

Division	Breakdown	Sunday Playoff Format	
U18AA/ 16U	<ul> <li>40 teams are divided into 4 pools of 10 teams each</li> <li>After round robin play, teams are ranked #1-10 within their pool</li> <li>1st place teams in each pool are seeded</li> </ul>	Gold Medal Game: 1st seed vs 2nd seed Silver Medal: Awarded to loser of Gold Medal Game	
U22AA- JR/19U	<ul> <li>38 teams are divided into 4 pools. 2 pools have 9 teams and 2 pools have 10 teams each</li> <li>After round robin play, teams are ranked within their pool</li> <li>1st place teams in each pool are seeded</li> </ul>	Placement Games: deams ranked equally in each pool play a crossover game	

## **Sunday Medal and Placement Game Scheduling Process**

- A. The last round robin game finishes Saturday about 8:45 pm. Then, we need 90 minutes to create the Sunday schedule.
- B. On Saturday evening, please watch the website for updates Sunday game details should be there by 10:30 pm.
- C. Teams receiving earlier game times are those that have earliest flight arrangements, or have the farthest to travel.
- D. The Tournament Chairperson makes the final decisions on the Sunday schedule and matchups.

### **ROUND ROBIN RANKINGS**

- Points awarded:
  - Regulation Win: 3 points, Loss: 0 points
  - Overtime Win: 2 points, Tie: 1 point, Loss: 1 point

### Tiebreaker to determine ranking position after round robin games:

Rules Applied Until Tie is Broken:		Examples / Notes	
1)	Most wins (Overtime Win is a Win)	Team with the most wins in all games played is ranked highest.	
2)	Goal Differential	Goals scored for minus goals scored against.	
3)	Fewest goals allowed in all games played	Team #1: 3 GA, Team #2: 5 GA, and Team #3: 5 GA. Team #1 is awarded higher ranking due to the fewest goals allowed.	
4)	Earliest first goal scored	The team that scored the earliest goal in the games played.	
5)	Fewest penalty minutes	Team with lowest number of penalty minutes in the tournament is ranked higher	
6)	Best win percentage	Team with greater win percentage in all games played is ranked highest (# of games won divided by total number of games multiplied by 100)	
7)	Flip of a coin.	Team winning the coin toss is ranked highest	



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#### **ALL GAMES**

- 1. Roster Rules: Hockey Canada, USA Hockey, OWHA roster rules apply
- 2. Playing Rules: Hockey Canada and OWHA playing rules apply
- 3. Early Start: Be prepared to start 15 minutes before scheduled game time
- 4. Colours: home team wears white, visiting team wears dark
- 5. Regulation Game Length: 15-15-15 minutes stop time
- 6. Mouth Guards: USA Teams must wear mouth guards and neck guards
- 7. Warm Up: 3 minutes (time permitting)
- 8. No Hybrid Icing
- **9. Ice Resurfacing** is done after every second period played on the ice surface. Teams are notified before their games of their game flood. The ice is not resurfaced prior to overtime nor shootouts.
- 10. **Decisions:** The Tournament Chairperson may alter any rule/regulation/decision, and all their decisions are final with no appeal.

### TIMEOUT AND OVERTIME BY TYPE OF GAME

	ROUND ROBIN	PLACEMENT	MEDAL (GOLD, SILVER, BRONZE)	
Day	Friday & Saturday	Sunday	Sunday	
Timeout	No	one	One-30-second timeout permitted per team per game	
Overtime if tied after regulation play	3-minute, stop time, sudden 3 players plus a goalie (3 on 3)	victory period is played with	5-minute, stop time, sudden victory period is played with 3 players plus a goalie (3 on 3)	
Overtime Ice	Teams do not switch ends. The ice is not resurfaced prior to overtime nor shootouts.			
Overtime Penalties	If a penalty is called, the teams play 4 on 3. If a second penalty is called against the same team, the teams play 5 on 3 and could play 5 on 5, or, 5 on 4 if penalties expire during play. If this occurs the teams play 5 on 5, or, 5 on 4 until the next whistle, then revert to 3 on 3, or, 4 on 3.			
Overtime has no scoring	The game ends and is consi	dered an overtime tie.	A shootout is required. See rules below.	

#### SHOOTOUT FOR MEDAL GAMES (GOLD, SILVER, BRONZE) ON SUNDAY

- Coaches do not name shooters in advance.
- Timekeeper: records each shooter's player number on the game sheet.
- Process:
  - o A 3-player shootout is carried out
  - Shots are taken one at a time, from centre ice, with the visiting team going first
  - o If still tied after the 3-player shootout, then each team plays 1 shooter at a time until a winner is determined, where a team scores and the opposing team does not score
  - o No player may take a second shot until all their players (excluding the goalies) have taken a shot. (i.e. If team 'A' has 14 skaters eligible to shoot and team 'B' has 15 skaters eligible to shoot, then team 'A' may start again after their 14<sup>th</sup> shooter, and team 'B' after their 15<sup>th</sup> shooter.)
  - o A player who is in the penalty box at the end of the overtime period for any reason or has been ejected may not participate in the shoot out.